

# Greek Diplomacy

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## ***Designer's Notes***

I chose the Greek City States time period because it evolved powers that could be equalized without too much harm to historical accuracy. In addition I feel that in order to have a map where army and naval units were about equally important the land or the sea must mostly surround the other which is a good fit for Greece. I tried to make the map with the same number supply centers, land and sea spaces as the original because I feel that 18 supply centers is a good number to win the game with. I ended up with very few non-supply center land spaces and I tried to make the land movement hard whereas I hope sea movement would be much easier. I hope that people enjoy playing this map.

## ***Rules***

The standard Diplomacy rules apply on this map except at the start the game if you chose the Diplomacy bidding start for the game set up.

## ***Victory Conditions***

A player wins if they control 18 or more supply centers at the end of the winter adjustment phase.

## ***Starting Centers***

There are several sets of starting centers to begin this game with, including: Standard, Diplomacy Bidding Start, Persian Invasion, Peloponnesian war, Macedonia dominance.

## **Standard**

Sparta: A Spa, A Mes, F Oly  
Athens: F Ath, F Del, F Cha  
Macedonia: A Pel, F Ther, A Lar  
Byzantium: F Ili, A Byz, F Ibr  
Persia: A Sar, A Lao, F Eph  
Rhoades: F Rho, A Hal, F Sam

## **Diplomacy Bidding Start**

Each nation starts with their capital city (as marked on the map with two lines under the name of the territory) and four tokens to bid for other home centers with. There is a 15 minute negotiation period where the players discuss with each other how they are going to bid. Then after writing down their bids (example: Sparta – Oly 1, Cor 2, Ith 1) all of the players reveal their bids at once for the bidding phase. If a player is the only player to have bid on a supply center then that supply center becomes a home center of that player. If two players bid on the same supply center the player who bid the most on the supply center gets it as their home center. If they bid the same amount on the supply center then the supply center remains neutral. (example: Macedonia bids as follows: Ther 1, Ibr 2, Tha 1. While Byzantium bids as follows: Ili 1, Tha 1, Ibr 1, Les 1. Macedonia wins Ther because he was the only one to bid on it. Macedonia wins Ibr because his 2 bids beats Byzantium's 1, Neither nation gets Tha because they tied with 1. Byzantium wins both Ili and Les because no one else bid on them. This is ignoring any possible bids by the other 4 players.) All Supply Centers that become a nation's Home Centers will have either a navy or army in the territory according to the table below, named supply centers (example: if Sparta bids on and gets Cor then that Home Center will start the normal game with a F on the west coast of Cor).

## **Persian Invasion**

Sparta: A Spa, A Mes  
Athens: F Ath, F Cha  
Macedonia: A Pel, F Ther  
Byzantium: A Byz, F Ili, A Tha  
Persia: A Per, A Sar, A Lao, F Eph, F Mil, A Hal  
Rhodes: F Rho, F Sam

Byzantium: A Byz, F Ili, F Les  
Persia: A Lao, A Sar, F Eph  
Rhoades: F Rho, F Sam, A Hal

## **Macedonia Dominance**

Sparta: A Spa, F Mes  
Athens: F Ath, F Cha  
Macedonia: A Pel, A Apo, A Lar, F Ther  
Byzantium: A Byz, F Ili  
Persia, A Sar, A Lao, F Eph  
Rhoades: F Rho, F Sam

## **Peloponnesian War**

Sparta: A Spa, A Mes, A Oly, F Cor (wc)  
Athens: F Ath, F Cha, F Del, F Les, F Nax, F Cha  
Macedonia: A Pel, F Ther, A Tha



### Supply Centers

Short Form	Full Name	Unit	Type of Land
Apo	Apollonia	Army	Land
Arg	Argos	Army	Land
Ath	Athens	Fleet	Land
Byz	Byzantium	Army	Canal
Cha	Chalies	Fleet	Land
Chi	Chicos	Fleet	Land
Cor	Corinth	Fleet EC	Land; Coasts WC & EC
Corc	Corcyra	Fleet	Land
Cyd	Cydonia	Fleet	Land
Del	Delos	Fleet	Land
Delp	Delphi	Army	Land
Eph	Ephesus	Army	Land
Hal	Halicarnassus	Army	Land
Imb	Imbros	Fleet	Land
Ili	Ilium	Fleet	Canal
Ith	Ithaca	Fleet	Land
Kno	Knossos	Fleet	Land
Lao	Laodicoa	Army	Land
Lar	Larissa	Army	Land
Les	Lesbos	Fleet	Land
Mel	Melos	Fleet	Land
Mes	Messenia	Army	Land
Mil	Miletus	Army	Land
Nax	Naxos	Fleet	Land
Oly	Olympia	Army	Land
Pel	Pella	Army	Land
Per	Pergamum	Army	Land
Rho	Rhodes	Fleet	Land
Sam	Samos	Fleet	Land
Sar	Sardis	Army	Land
Spa	Sparta	Army	Land
Tha	Thassos	Army	Land
Theb	Thebes	Army	Land; Coasts SC & EC
Ther	Therma	Army	Land

### Land Territories

Short Form	Full Name	Type of Land
Ach	Achaia	Land
Boe	Boeotia	Land: coasts NC

		and SC
Car	Caria	Land
Epr	Epirus	Land
Eub	Euboea	Land
Mac	Macedonia	Land
Mtl	Mount Ida	Land; coasts NC and SC
Mys	Mysia	Land
Pae	Paeonia	Land
Pan	Panon	Land
Phr	Phrygia	Land
The	Thermopylae	Land
Thes	Thessaly	Land
Thr	Thrace	Land

### Sea Spaces

Short Form	Full Name
Aeg	Aegean Sea
AnG	Anactorium Gulf
Bla	Black Sea
CaS	Carian Sea
CrS	Cretan Sea
CyS	Cydonian Sea
EgS	Egyptian Sea
Ion	Ionia Sea
AmG	Ambrican Gulf
GoC	Gulf of Corinth
GoE	Gulf of Ephesus
GoK	Gulf of Knossos
GoM	Gulf of Macedonia
GoS	Gulf of Salamis
GoL	Gulf of Laconia
LyS	Lycian Sea
Med	Mediterranean Sea
MsS	Messenian Sea
MyS	Myrtoan Sea
OIS	Olympian Sea
Pro	Propontis
Ski	Skithos Sea
SoA	Sea of Athens
SoE	Straits of Euboea
SoC	Straits of Corcyra
SoK	Sea of Komos
SoP	Sea of Pergamum
SoS	Sea of Syracuse
ThS	Thracian Sea